

PATHWAY

INTERACTIVE MEDIA

Broadcast Technicians | Audio Visual Technicians | Film & Video Editors | Graphic Designers | Advertising Sales Agents | Web & Digital Interface Designers | Computer Programmers

CAREER TECHNICAL COURSES

- Information Technology (7th, 9th-10th)
- Web Design (8th-10th)
- Design Techniques (9th-10th)
- Multimedia & Image Management (10th-12th)
 - Social Media Communications (10th-12th)
- Creating & Editing Digital Graphics (11th-12th)
 - Video and Sound (11th-12th)
- IT Capstone

COLLEGE CREDIT

Students who demonstrate proficiency in career tech courses in approved secondary programs can receive college credit for

INDUSTRY CREDENTIAL OPPORTUNITIES

Adobe Certified Professional - InDesign CC - 4 Points

Adobe Certified Professional - Photoshop CC - 4 Points

Adobe Certified Professional - Illustrator CC - 4 Points

Adobe Certified Professional - Premiere Pro CC - 4 Points

Adobe Certified Professional - After Effects CC - 4 Points

Adobe Certified Professional - Adobe Express CC - 4 Points

Ohio Driver's License - 1 Point

OSHA-10 - 1 Point

CPR First Aid - 1 Point

Leadership Excellence - Student - 3 Points

Lean Six Sigma Yellow Belt - 3 Points

Lean Six Sigma Green Belt - 6 Points

OPPORTUNITIES

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*May 2022 State Occupational Employment and Wage Estimates for Ohio

Broadcast Technicians | \$47,790

Film & Video Editors | \$48,750

Audio & Video Technicians | \$48,870

Graphic Designers | \$57,370

Advertising Sales Agents | \$62,960

Web & Digital Interface Designers | \$81,890

Computer Programmers | \$85,630





145005

This first course in the IT career field is designed to provide students with a working knowledge of computer concepts and essential skills necessary for work and communication in today's society. Students will learn safety, security, and ethical issues in computing and social networking. Students will also learn about input/output systems, computer hardware and operating systems, and office applications.



145010

College Credit

CTIM004

3 Credit Hours

WEB DESIGN

Students will learn the dynamics of the Web environment while pursuing an in-depth study of both Hypertext Markup Language (HTML) and Cascading Style Sheets (CSS). Web based protocols such as FTP, TCP/IP, and HTTP will be addressed. Students will create a website with tag text elements, special characters, lines, graphics, hypertext links, and graphical tables



145095

College Credit CTIM008 3 Credit Hours

DESIGN TECHNIQUES

Students will learn techniques for transforming photographic images, through use of digital cameras, computers, and mobile devices. To accomplish this, they will learn software photo editing techniques including layering, color correction, masking, and special effects using current commercial and open source programs and applications



145105

College Credit CTGRPH002

MULTIMEDIA & IMAGE MANAGEMENT TECHNIQUES

Students will apply principles of image creation, management procedures, and multimedia techniques as they create, revise, optimize, and export graphics for video, print, and web publishing. The course will address issues related to web based publishing, social media, and security. Students will utilize current commercial and open source languages, programs, and applications.



340350

SOCIAL MEDIA COMMUNICATIONS

In this course, students will learn concepts and principles used in social media communications. Students will learn data-driven marketing and communications strategies and how to apply them to various forms of social media. Students will discuss social, historical, ethical, and economic dimensions of social media.



145100

College Credit CTGRPH001 3 Credit Hours

CREATING & EDITING DIGITAL GRAPHICS

Students will learn to design, develop, and produce interactive media projects, web sites, and social media contexts. Students will demonstrate methods of creating professional quality media using commercial and open source software.



145110

College Credit CTIM006 3 Credit Hours

VIDEO AND SOUND

Students will create professional video and audio productions for distribution in traditional and new media channels. Students will plan, produce, edit, and launch media products. Students will develop scripts and storyboards, compose shots and operate cameras, capture sounds using microphone hardware, apply special effect techniques, and edit to achieve the final product. Students will be able to use animation and graphic design for video.



145015

IT CAPSTONE



The capstone course provides opportunities for students to apply knowledge, attitudes and skills that were learned in their information technology program in a more comprehensive and authentic way. Capstones often include project/problem based learning opportunities that occur both in and away from school. Under supervision of the school and through community partnerships, students may combine classroom learning with work experience. This course can be delivered through a variety of delivery methods including cooperative education or apprenticeship.